

Lone Wolf Club Newsletters

Newsletter #5

Joe Dever is the creator of the bestselling Lone Wolf adventure books and novels. He is the creator and editor of the original Lone Wolf Club Newsletters that were published between 1985–96.

Gary Chalk is the main illustrator of the early Lone Wolf Club Newsletters.

Fan material included herein such as illustrations, fiction and quizzes are © the respective authors and artists.

Contributors for Project Aon Editions

This project would have been impossible without the helpful contributions of:

David Davis – allowing scanned copies to be made of his near-complete collection of Lone Wolf Club Newsletters.

Paul Haskell – providing better quality scans of artwork taken from the books.

Simon Osborne – creator and maintainer of this document.

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Scans of the original newsletters have been edited so that many faded illustrations have been coloured consistently black. In some instances, this has resulted in a higher quality output than found in the originals.



NEWSLETTER No. 5

ATTENTION ALL LONE WOLF CLUB MEMBERS!!!

Joe Dever and Ian Page will be signing copies of the latest Grey Star book—'Beyond the Nightmare Gate'—on the Beaver Books stand at this year's London DRAGONMEET. Come and meet us at this exciting one-day convention which also features figure painting competitions, demonstration and participation games, game designers, artists, trade stands and fantasy wargame battles.

LONE WOLF CLUB MEMBERS who come to the convention wearing a Lone Wolf T-Shirt will receive a Lone Wolf wall poster and a signed photograph from Joe Dever.

 **Dragonmeet 86**

SATURDAY 10th MAY 1986

**Royal Horticultural
Society's New Hall,
Greycoat Street,
London, SW1**

Admission £1.00 only!

Open 10am–7pm

SEE YOU THERE!





Monastery Mailbag

A SELECTION OF LETTERS
FROM LONE WOLF FANS

Dear Kai Lords

Please could you answer some questions I have about your brilliant Lone Wolf books:

- 1: In Lone Wolf Book 2, entry number 12, Captain Kelman gives you a game of Samor. Please could you tell me more about the game and how it is played?
- 2: Could you tell me how to pronounce LJUK (as in 'The Caverns of Kalte')?
- 3: What is the name of the creature Lone Wolf encounters in entry no. 168 of 'The Chasm of Doom'?
- 4: What are the two heads that appear on the front of the Club Newsletters?

Thanks for such a thrilling series of adventures—keep up the good work!

Yours Faithfully,

Andrew Sage, DEVON

The game of Samor is a bit like chess, but it has more pieces and there are more squares on the game board. Joe created the game with the intention of using it in the 'Magnamund Companion', but, due to a lack of space, it had to be left out in favour of the Ragadorn Tavern multi-player game.

Ljuk is pronounced 'Le Yook', 'Le' as in the French word for the, and 'Yook' as in book.

This creature is a Daemonak. They are used as messengers and spies (and sometimes as assassins) by the Darklords of Helgedad. When Darklord Vashna perished at the Maakengorge, some of his Daemonaks survived and took up residence in the ruins of the city of Maaken. They still scout the area and bring back information to the spirit of their master imprisoned in the Chasm of Doom. The one that you encountered in entry no. 168 was one of these vampire scouts.

The two heads which adorn the cover of the Club Newsletter are the remains of two unlucky Giaks who fell foul of Lone Wolf during 'Flight from the Dark'.

Dear Kai Lords

I have some questions about the world of Magnamund which I am dying to ask so here goes!:

- 1: In 'Flight from the Dark', ref. no. 267, what does the message attached to the Giak dagger say?
- 2: Can you please tell me about the ruins of Raumas where Lone Wolf meets Banedon for the first time?
- 3: Have you thought of the possibility of a Lone Wolf role-playing game?

I can't wait for Castle Death!

Best Wishes,

Richard Morgan, OLDHAM

In entry no. 267 of 'Flight from the Dark', the message is written in Giak and is pronounced as follows:

"ORGADAK SHADA TAAG OKAK—
ORGADAK OKNARA EK ASH JEK EG
HELGEDAD"

When the above sentence is translated into English, it reads:

"YOU ARE TO KILL ALL HUMAN SOLDIERS
HUMAN LEADERS ARE TO BE TAKEN TO
HELGEDAD"

A complete chapter of the forthcoming 'Magnamund Companion' is devoted to the Giak language. It will show you how to speak, write and translate it into English.

The Temple of Raumas was once a secret shrine and place of worship for a race of healers known as the Herbalish. It was destroyed by the Cener Druids of Ruel in the year 994 MS, a long time before the Sommlending arrived and took over the land. The Druids of Malis Mound (see ref. no. 93 in 'Flight from the Dark') are direct descendants of the evil Ceners. They have pledged themselves to the destruction of any who would dare try to rebuild the temple. The Kai and the army of Sommerlund tried on many occasions to rid their land of these evil druids, but all attempts proved unsuccessful; the druids simply melted into the honeycomb of tunnels that they have excavated beneath the foothills of the Durncrag Mountains.

When Joe first created the world of Magnamund it was with the intention of using it as a complete background to a role-playing game system. Once the solo series is completed he hopes to be able to produce a Lone Wolf role-playing game which will enable fans to adventure in Magnamund and create their own characters and scenarios.

Dear Kai Lords

Why have the front covers of the Lone Wolf books changed? Does it mean that fans like me who bought the old style books will have more valuable editions in a few years' time? When you become a Kai Grand Master, is that the highest rank, or will (as I dearly hope) still more books be written about Lone Wolf?

By the way, I love using my Bow in Book 6, and I think the Magnakai rules are ace.

Yours,

Christopher Weightman, BEXLEY
(Kai Master Superior)

Beaver Books decided to change the covers of the Lone Wolf books because they felt the earlier ones were beginning to look a bit old-fashioned. If you've got the original series covers then look after them—they could be worth a fair price (especially if they are signed) in about four to five years from now.



Joe has mapped out an advanced series of adventures for Lone Wolf for when he has reached the rank of Kai Grand Master. They will take him to other planets in the Universe of Aon.



Dear Kai Masters

Being new to the Lone Wolf Club (but not to the books) I felt I should write in for the answers to some questions.

- 1: Is there any distinction between Kai Warriors and 'Kai Monks'?
- 2: What Kai rank is Joe Dever and Gary Chalk?
- 3: How many books are released each year?
- 4: What is a Doomstone doing in Ikaya (see 'The Caverns of Kalte', ref. no. 334)?
- 5: Will Grey Star be the only character to have his own 'World of Lone Wolf' series, or will there be others (like Banedon, for instance)?

Yours Sincerely,

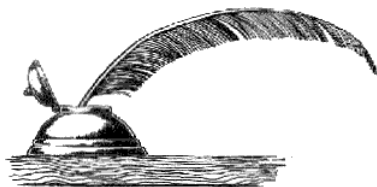
Marios Panayiotou, BARROW-IN-FURNESS
(Primate)

Strictly speaking, there is no distinction between the term warrior and monk. During long periods of peace, the Kai devoted themselves to study and training, which prompted outsiders to call them monks because their order was separate from the rest of Sommlending society. During times of war, they formed important army units in the Sommlending army. They wore armour and their higher-ranking masters were placed in command of all troops (Kai and regular army soldiers). Hence, they were also called warriors.

As Joe is the only person who knows all the secrets of the Magnakai as well as Lone Wolf's final destiny, his rank must be Kai Grand Master. Gary has read and completed the first seven books (inc. Castle Death which he illustrated during December of last year) therefore his rank is Tutelary.

Generally, there are three Lone Wolf books released each year, although, with the advent of the Grey Star series, and the Magnamund Companion, it's getting harder to generalize, as there are different types of Lone Wolf books.

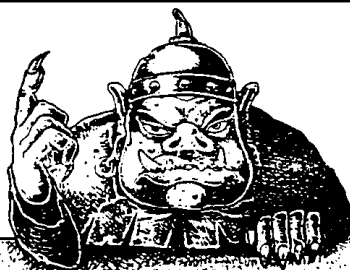
The story of the Ikaya Doomstone is that a Lesser Darklord (known as a Xaghash) stole it from his master, Darklord Zagarna, and went to Ikaya in the hope of using it to release the Ice Demons imprisoned there. He intended to lead them against the Durenese, capture Hammerdal, and set himself up as ruler. His plans went disastrously wrong and he was destroyed by the Ice Demons which he released. The Doomstone remained in Ikaya, where it was hidden by the Ice Demons in the secret Temple of the Ancients (ref. no. 264 of 'The Caverns of Kalte').



Joe would like to write a mini-series with Banedon as the main character, but, as always, it's a question of time. He has mapped out a complete solo adventure for Banedon which tells the story of how he defeated the Gagadoth of Dessi, and was rewarded for his triumph by the Elder Magi, who gave him the *Skyrider* that features in 'Shadow on the Sand'. The solo adventure which will appear in the Magnamund Companion features Banedon as the central character, and gives details of the spells used by the Brotherhood of the Crystal Star.

IF YOU HAVE ANY HINTS, TIPS, QUESTIONS OR COMMENTS ABOUT THE LONE WOLF SERIES, SEND THEM TO:

THE LONE WOLF CLUB (MM)
BEAVER BOOKS
BROOKMOUNT HOUSE
62-65 CHANDOS PLACE
COVENT GARDEN
LONDON
WC2N 4NW



POSTAGE & PACKING CHARGES

No. of books	UK/BFPO	FOREIGN
1	0.28p	0.50p
2	0.40p	0.65p
3	0.59p	0.75p
4	0.66p	£1.00
5	0.66p	£1.25
6	0.98p	£1.35
7 or more	£1.26	£1.50

PLEASE NOTE:

All remittance must be in Sterling in a form that can be drawn on an English bank or post office without incurring a charge.

ORDER FORM



In response to popular demand, we can now offer Lone Wolf Club members the chance to buy individual titles (or complete sets) in the LONE WOLF / GREY STAR series, SIGNED BY JOE DEVER.

TITLE	COST	No. REQ'D	TOTAL
LONE WOLF 1: Flight from the Dark	£1.75	_____	£ _____
LONE WOLF 2: Fire on the Water	£1.75	_____	£ _____
LONE WOLF 3: The Caverns of Kalte	£1.75	_____	£ _____
LONE WOLF 4: The Chasm of Doom	£1.75	_____	£ _____
LONE WOLF 5: Shadow on the Sand	£1.75	_____	£ _____
LONE WOLF 6: The Kingdoms of Terror	£1.75	_____	£ _____
GREY STAR 1: Grey Star the Wizard	£1.75	_____	£ _____
GREY STAR 2: The Forbidden City	£1.75	_____	£ _____

THE LONE WOLF ADVENTURES: A deluxe hardback omnibus edition containing Lone Wolf Books 1 & 2.

£7.95 _____ £ _____

NAME: _____ SUBTOTAL £ _____

ADDRESS: _____ POSTAGE £ _____

_____ TOTAL £ _____

Send your order to: LONE WOLF BOOK OFFER, Beaver Books, 62-65 Chandos Place, London, WC2N 4NW, England.

**Please
print
clearly**



The Kai Konnection



The Kai Konnection is a regular feature of the Lone Wolf Club Newsletter for those of you who would like to make new friends by post.

Name: TREVOR GORDON
Age: 11
Address: Northern Ireland
Hobbies: Gamebooks, Tolkien, Beano, computers (MSX), American football, dogs & cats.
Wants a male pen-pal aged 10–12, with similar interests.

Name: CHRISTOPHER WEIGHTMAN
Age: 13
Address: England
Hobbies: Lone Wolf, D&D, Car Wars, Wizards, martial arts, ninjas and much more.
Wants a girl pen-pal, similar age, preferably local.

Name: TOM SUTCLIFFE
Age: 11
Address: England
Hobbies: Reading, cricket, computer games (writing & playing), swimming and diving (like a frog!).
Would like a pen-pal (boy / girl) aged 9–12 with similar interests.

Name: MARK STEWART
Age: 12
Address: Scotland
Hobbies: Napoleonic wargaming, game-books, American football, chess.
Would like a boy pen-pal with similar interests.

Name: JAMES MACKIE
Age: 16
Address: England
Hobbies: Basketball (playing & refereeing), sailing, D&D, Lone Wolf, chess, cross-country, films.
Would like a girl pen-pal of similar age—must have a good sense of humour.

Name: MARK JONES
Age: 15
Address: Scotland
Hobbies: Gamebooks, Miami Vice, films, athletics, badges & music.
Would like a pen-pal (boy/girl) into gamebooks, music & films with a sense of humour.

Name: GARETH JONES
Age: 13
Address: Wales
Hobbies: D&D, Warhammer, gamebooks, 2000AD, computers (C64). Wants a boy pen-pal with similar interests.

Name: DAMION O'BRIEN
Age: 11
Address: England
Hobbies: American Football, D&D, gamebooks, badminton, soccer, table tennis, swimming & stamps.
Would like pen-pal (boy) with similar hobbies / interests.

Name: GLYNN RYLAND
Age: 16
Address: England
Hobbies: RPGs, metal miniatures, art and jogging.
Would like pen-pal (boy / girl) with similar interests; any age—any place.

Name: SARAH GAL
Age: 13
Address: England
Hobbies: Adventure gamebooks, swimming, pets and computers
Would like a pen-pal (boy / girl) in the UK or abroad, of similar age and interests.

Name: TAN JU NGUAN
Age: 12
Address: Singapore
Hobbies: Gamebooks, comics (Marvel, DC & First), RPGs & computers.
Would like a male pen-pal with similar interests.

Name: ANDREW MORLEY
Age: 11
Address: England
Hobbies: Gamebooks, gymnastics, studying modern warfare.
Would like a pen-pal with similar interests and of the same age (10–12).

Name: IAN CHERRY
Age: 16
Address: England
Hobbies: Lone Wolf, Napoleonic re-enactment, D&D, wargaming, writing solo adventures.
Would like a devoted Lone Wolf fan (boy / girl) of similar age.

Name: GAVIN GREER
Age: 11
Address: Scotland
Hobbies: Gamebooks, Sci-fi & fantasy novels, drawing, astronomy, coins.
Would like a pen-pal (boy) of similar age and interests.

Name: MARK IVES
Age: ?
Address: England
Hobbies: Reading, RPGs, gamebooks.
Would like a boy pen-pal who plays RPGs and lives in the south-east (London).

Name: PAUL CLAYTON
Age: 14
Address: England
Hobbies: Coins, gamebooks, drawing, tennis, reading ghost stories.
Would like a pen-pal aged 12–14 with similar interests.

Name: OWAIN RISEBOROUGH
Age: 14
Address: Wales
Hobbies: D&D, Lone Wolf, marine biology, rock & futuristic music, 2000AD.
Would like a girl pen-pal with similar interests.

Name: CHRIS QUARTERMAIN
Age: 13
Address: England
Hobbies: RPGs, reading sci-fi stories.
Wants a pen-pal aged 11–13 who lives near to Surrey.

Name: PAUL WILLIAMS
Age: 14
Address: Ireland
Hobbies: Gamebooks, coins, computers, tennis.
Would like a girl pen-pal of similar age / interests.

Name: ROBERT O'SHAUGHNESSY
Age: 13
Address: England
Hobbies: Fishing, gamebooks, Chelsea football club.
Would like a girl pen-pal aged 13 / 14 with similar interests.

Name: DAVID STOCKWELL
Age: 15
Address: Wales
Hobbies: Adventure books, girls & music.
Would like a girl pen-pal with an interest in music.

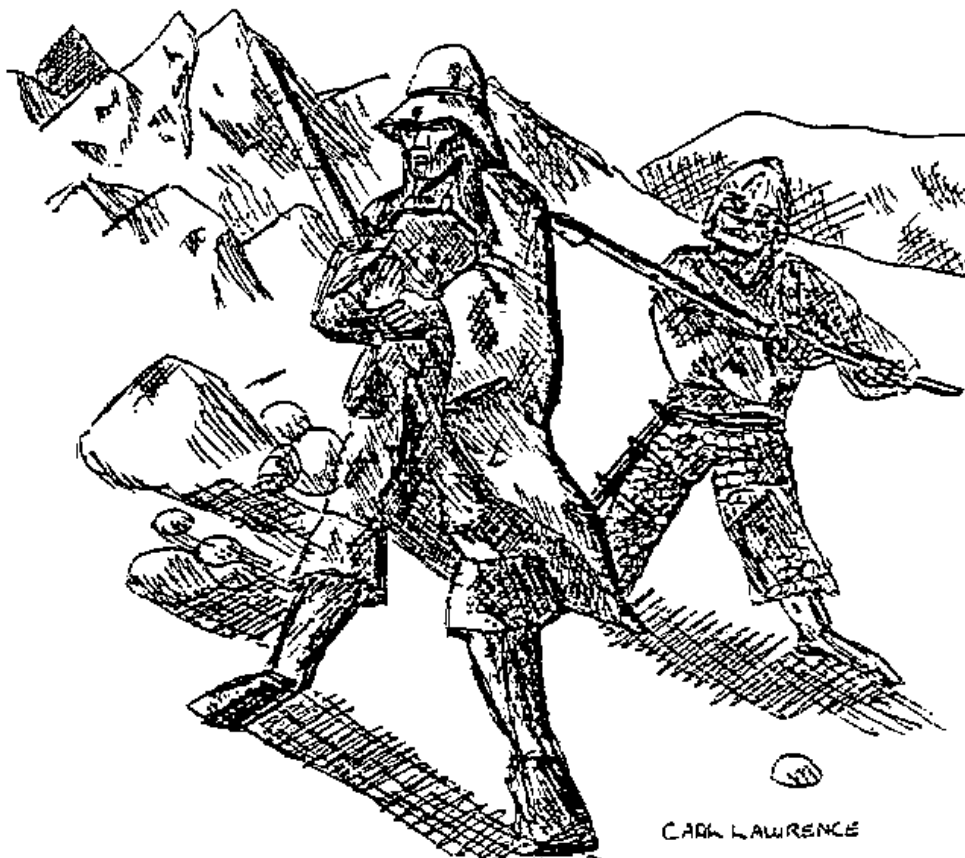
Name: FRAZER TORBY
Age: 12
Address: England
Hobbies: Gamebooks, Lone Wolf, computers, RPGs.
Would like a pen-pal (boy / girl) of similar age & interests.

Name: STEVEN YATES
 Age: 12
 Address: England
 Hobbies: Gamebooks (esp. Lone Wolf),
 Spectrum 48K games,
 Tolkien.
 Wants a boy pen-pal aged
 11-13 with a Spectrum 48K.

Name: NAZRIN BIN ABU BAKAR
 Age: 15
 Address: Malaysia
 Hobbies: BMX racing, camping, game-
 books, RPGs, skateboarding,
 DMing.
 Wants pen-pal (boy / girl) who
 is a Dungeon Master.

Name: MARK ADCOCK
 Age: 15
 Address: England
 Hobbies: Computer games (Spectrum),
 D&D, MERP, gamebooks,
 Tolkien.
 Wants a pen-pal (boy / girl)
 who is into fantasy gaming.

Name: CHRIS NAGLE
 Age: 17
 Address: Australia
 Hobbies: Lone Wolf (great!),
 computers, D&D, PBMin, gamebooks.
 Wants a pen-pal with a special
 interest in Tandy Colour
 Computers.



CARL LAWRENCE

Name: MAT SANDERS
 Age: 12
 Address: England
 Hobbies: AD&D, Maelstrom, collecting
 & painting miniatures, Lone
 Wolf.
 Would like a pen-pal (boy or
 girl) of similar age / interests—
 must be up to Kai Master rank.



Name: DANIEL ALEXANDER
 Age: 13
 Address: England
 Hobbies: Gamebooks, computers (48K
 Spectrum), RPGs (MERP,
 AD&D, D&D, Golden
 Heroes), fantasy books and
 miniatures.
 Would like a pen-pal with
 similar interests.

Name: MING FONG
 Age: 12
 Address: Wales
 Hobbies: Gamebooks, model-making,
 warplanes, boardgames, Lego,
 sci-fi, cycling, swimming.
 Wants a pen-pal (boy / girl) of
 similar age & interests.

Name: RICHARD MAGNUS
 Age: 14
 Address: England
 Hobbies: Gamebooks, swimming, hip-
 hop, fantasy books (especially
 Piers Anthony).
 Wants a boy / girl pen-pal
 with similar interests.

Name: CHAN YEW FOOK
 Age: 13
 Address:
 Hobbies: Tennis, stamps, gamebooks,
 reading & astronomy.
 Wants a pen-pal (boy or girl)
 of the same age, living in the
 UK.

Name: ANDREW SEYMOUR
 Age: 11
 Address:
 Hobbies: Gamebooks, computers,
 miniatures, Lone Wolf,
 drawing.
 Wants a pen-pal living in the
 UK.



WOULD YOU LIKE TO DRAW FOR THE CLUB?

Members are invited to send in drawings for publication in future Lone Wolf Club Newsletters. All artwork should be in blank ink on white, unlined paper, and no larger than 10cm x 10cm.

If you would like to see your Lone Wolf / Grey Star drawings in print, send your artwork to:

THE LONE WOLF CLUB (Art)
 62-65 Chandos Place,
 London, WC2N 4NW

Please be sure to include your name, age and Kai rank. Unfortunately, we cannot return artwork submitted for publication.

Name: YUK WAI BUTT
Age: 13
Address: England
Hobbies: Gamebooks, D&D, Spectrum games, modelling, stamps, drawing.
Wants a pen-pal with similar interests (in the UK).

Name: HELEN CARMICHAEL
Age: 11
Address: England
Hobbies: Reading, riding, gamebooks & drawing.
Wants a pen-pal (boy / girl) of similar age & interests.

Name: ROBERT CROSS
Age: 9
Address: England
Hobbies: Gamebooks, swimming, model-making, drawing.
Would like a boy pen-pal aged 9.

Name: DOMINIC LODGE
Age: 13
Address: England
Hobbies: Gamebooks, model cars, cycling and reading.
Would like a pen-pal (boy / girl) of similar age & interests.

Name: BEN AFIA
Age: 14
Address: England
Hobbies: AD&D, Citadel Miniatures, Tolkien, Astrology, going berserk!
Would like a pen-pal (boy / girl) who hates Madonna (!) is preferably mad, and has similar or opposite interests!!! (13–16)

Name: JAMES BLESSING
Age: 14
Address: England
Hobbies: D&D, computers, gamebooks, collecting and swimming.
Wants a pen-pal (preferably a girl) with similar interests.

Name: GIDEON SANITT
Age: 9
Address: England
Hobbies: Golf, swimming, drawing, collecting comics.
Would like a pen-pal (boy or girl) of similar age and interests.

Name: MATHEW HOBBS
Age: 12
Address: England
Hobbies: Lone Wolf, football, comics, most sports.
Wants a boy pen-pal who likes pro-football, writing letters and sports.

Name: JAMES HODKINSON
Age: 11
Address: England
Hobbies: RPGs, collecting miniatures, archery, gamebooks & drawing.
Would like a pen-pal (boy / girl) who is into Lone Wolf in a big way!

Name: KAMRAN TIRMIZEY
Age: 11
Address: England
Hobbies: Swimming, stamps, astronomy.
Would like a pen-pal aged 9–12 with similar hobbies.

Name: SAM BRUCE
Age: 14
Address: England
Hobbies: Drawing, cycling, running, D&D, MERP, fantasy games & RPGs.
Would like a pen-pal (boy or girl) into MERP, aged 12–15.

Name: VIVIEN RATH
Age: 14
Address: England
Hobbies: AD&D, gamebooks, rugby, music, boardgames, computing.
Would like a pen-pal who is into AD&D.

Name: STUART GOUGH
Age: 12
Address: England
Hobbies: Tennis, computers (BBC), tennis, tropical fish.
Wants a male pen-pal with similar interests (especially tennis).

Name: RICHARD MORGAN
Age: 16
Address: England
Hobbies: Gamebooks, RPGs, fishing.
Wants a pen-pal (boy / girl) of any age or interests.

Name: MALCOLM A. FRASER
Age: 11
Address: Scotland
Hobbies: Fantasy RPGs, miniatures, reading, computing, gamebooks.
Would like a pen-pal aged 11–13 with a Spectrum 48K.

Name: VICTORIA HADRIAN
Age: 9
Address: England
Hobbies: Violin, recorder, stamps, swimming & sports.
Wants a pen-pal (boy / girl) aged 8–10 with similar interests.

Name: PAUL CALLAGHAN
Age: 7
Address: England
Hobbies: Gamebooks (over 40), RPGs, drawing, painting miniatures.
Would like a boy pen-pal with similar interests, local if possible.

Name: BRUCE SCOTT
Age: 15
Address: Scotland
Hobbies: Reading, music, gamebooks, tennis, writing solo adventures, Boys Brigade, BMXing.
Would like a mad pen-pal aged 14–16 (boy or girl).

Kai Konnection Form:

NAME:

ADDRESS:

..... AGE:

YOUR HOBBIES / INTERESTS

.....

TYPE OF PEN-PAL YOU WOULD LIKE

.....

.....

Fill in this form in BLOCK CAPITALS please, and send it to:

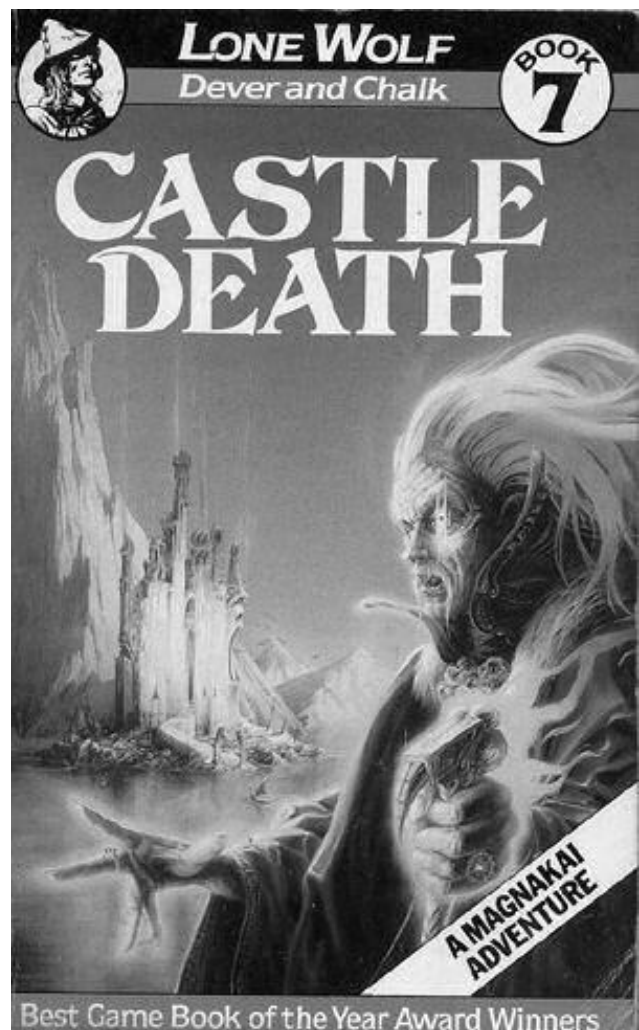
LONE WOLF CLUB (KK). 62–65 Chandos Place. London. C2N 4NW

YES! I would like to become a LONE WOLF pen-pal. Please feature me in the next newsletter (space permitting).

News from the Monastery

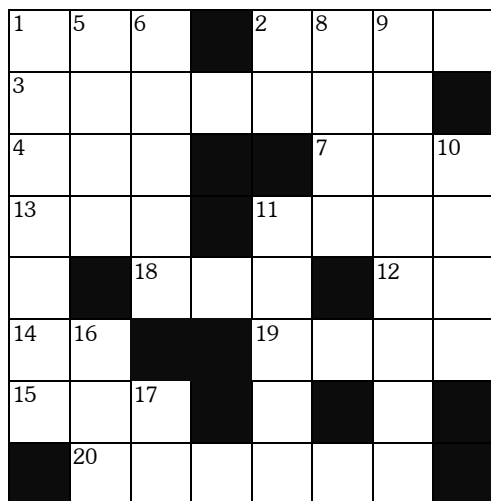
'Beyond the Nightmare Gate', book three in the Grey Star series, is set in the Daziarn, the astral plane beyond the Shadow Gate. As Grey Star, you must survive the perils of this limbo-world and follow a thread of clues which will lead you to where the Moonstone lies hidden. This adventure, set in a plane of existence where the normal rules of nature do not apply, promises to be one of the most unusual and thought-provoking gamebooks you have ever played. Survive it and you will be ready to confront the Wytch-king himself in Grey Star book four, which is entitled 'War of the Wizards'.

The land of Dessi, home of the remnants of the Elder Magi, provides the setting for book seven in the Lone Wolf series—'Castle Death'. The wisdom that you acquired upon discovery of the Lorestone of Varetta takes you in search of the second gem of Kai power—the Lorestone of Herdos. The Elder Magi pledge their help, but only you can enter the sinister island fortress of Kazan-Oud wherein lies the object of your Magnakai quest. Kai Masters will need to draw on all their skill and experience in order to survive this latest challenge which is, according to those who have read the manuscript, by far the toughest Lone Wolf adventure Joe has ever written!



COVER OF THE FORTHCOMING LONE WOLF BOOK 'CASTLE DEATH'—NOT FOR THE SQUEAMISH!

Lone Wolf has become an international cult—and that's official! Now, nearly two years after the first publication of 'Flight from the Dark' and 'Fire on the Water', the series has been translated into fourteen languages and is sold in over forty countries around the world. From Jamaica to Japan—from Norway to New Zealand, the adventures of the last Kai Lord of Sommerlund have acquired an avid readership and Joe, Ian and Gary would like to say a special thank you to all club members for the support which has helped to make this possible.



C R W O R D S

ACROSS

1. Tavern (3)
2. A wild pig (4)
3. English word for 'The Koos' (7)
4. Means 'reigning king' (3)
7. Doctor of Theory & Theology (abbrev. 3)
11. Base of a ship (4)
12. Royal Artillery (abbrev. 2)
13. The 'veiled ones' of Ikaresh are known as '___ kaw' (3)
14. Maybe (2)
15. Insane (3)
18. Huge expanse of water (3)
19. Alloy of copper and tin is '___ze' (4)
20. Used to load a musket (6)

DOWN

1. Salt lake near Barrakeesh
2. British Leyland (abbrev. 2)
5. To require urgently (4)
6. Magnakai Discipline (5)
8. Very rare healing herb (4)
9. A small planet (8)
10. An elf's tree-house (4)
11. A cape on the coast of Vassagonia (5)
16. Opposite of near (3)
17. District Attorney (abbrev. 2)

RUNNERS-UP:

"Good day at the office, dad?"
(Robert Burgess, Rotherham)

"I know I should have gone to
reference 245, but shall I ask him for
my arrows back?!"

(Andrew Palmer, Derby)

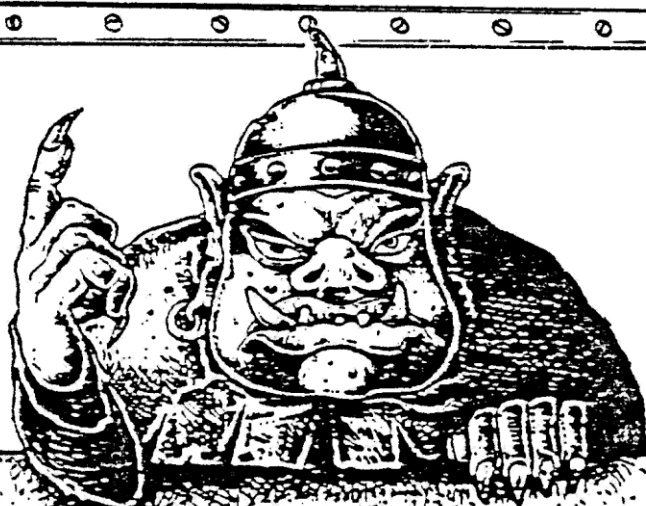
"But it didn't end like this in the Bible!"
(Matthew Cobby, Scotland)

"Make that two pints of Strongbow,
please!!!"

(J. Homer, Halesowen)

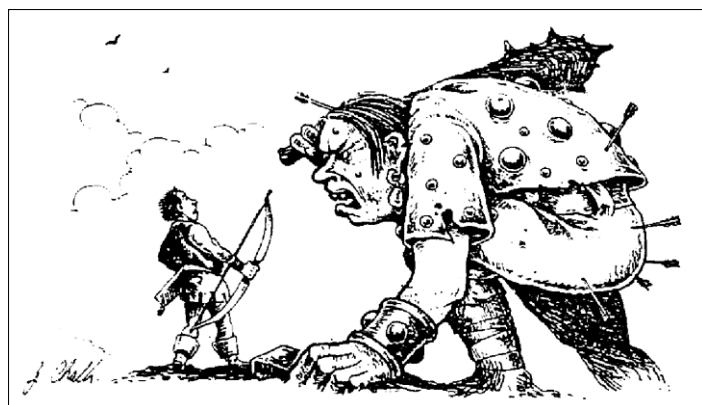
"Look here, put that apple back on your
head and I'll have one more go!"

"Sorry, I thought you were the wife!"
(Robin Forder, Herts)



L.W.C. Newsletter No. 4 Caption Competition

WINNER: Mark S. Bullen of Storington



BEYOND THE NIGHTMARE GATE

&

CASTLE DEATH



Order your signed copies NOW!

Copies of both 'BEYOND THE NIGHTMARE GATE'—Book 3 in the "World of Lone Wolf" series, and 'CASTLE DEATH'—the eagerly awaited second book in the Lone Wolf "Magnakai" series, will be available to Lone Wolf Club members, signed by Joe Dever.

ORDER NOW AND YOUR SIGNED COPIES WILL BE POSTED TO YOU, HOT OFF THE PRESSES ON THE DATE OF PUBLICATION:

Grey Star Book 3: 'BEYOND THE NIGHTMARE GATE' May 15th

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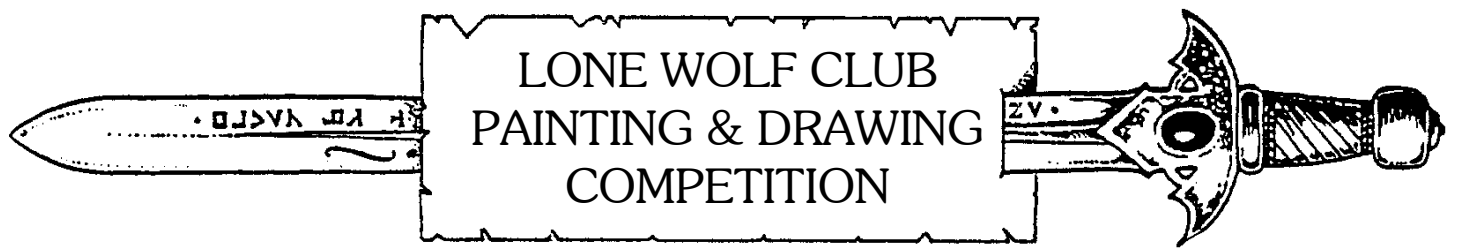
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Many club members have written saying how much they enjoyed taking part in the Painting & Drawing competition which appeared in Newsletter No. 2, and have asked us to run another. So, for the benefit of all Lone Wolf Club members, old and new, here are the details of this Newsletter's ARTWORK COMPETITION.

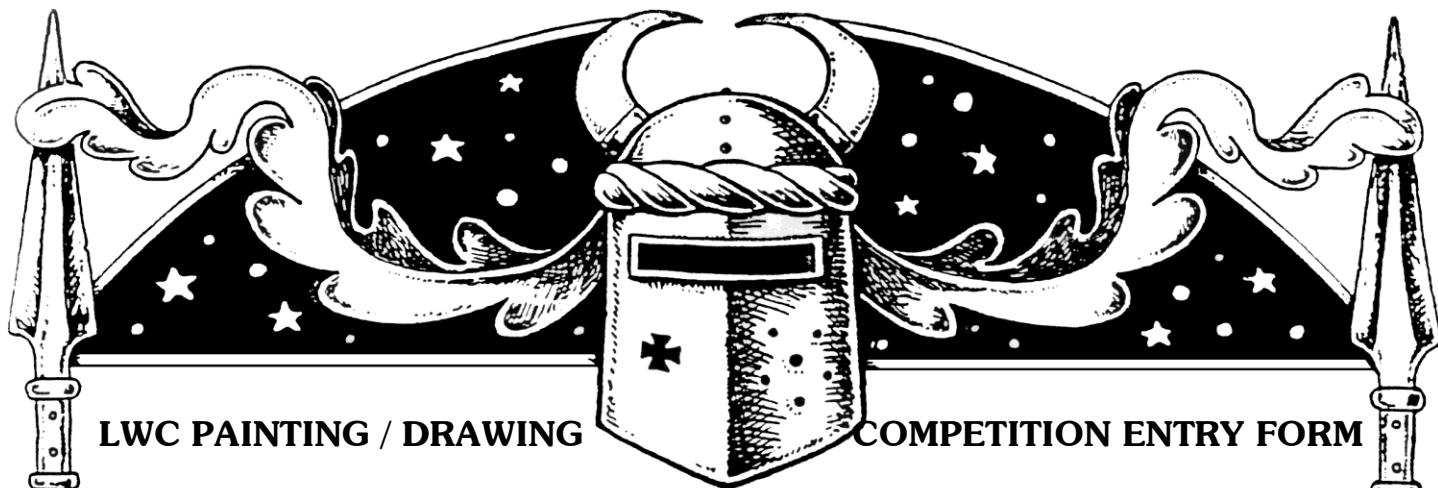
All you have to do to enter is draw or paint (using whatever materials you like) your favourite scene from any of the Lone Wolf or Grey Star books. Your work must be original (not a copy or a tracing of an existing illustration), and we shall be on the lookout for authentic detail and imaginative ideas.

All entries must be submitted on the form supplied a overleaf, no later than the 18th AUGUST 1986. Entries received after this date will not be counted, so be sure to post your artwork as soon as possible. All winners and runners-up will be notified by post no later than 1st SEPTEMBER 1986.



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